

Experimental economics

Who do you trust?

- There are hundreds (thousands) of possible games to be played in a laboratory setting (university students in a (class) room), playing some version of a standard experimental game (public goods, ultimatum, etc.). The experiment should, however, be linked to a more specific problem, for example:
- Do football fans trust fellow supporters more than others? This could be done by playing a trust game with three groups: (i) supporters of team X, (ii) football fans in general, (iii) random group.
- Do students trust more fellow students in the same department?

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Conditional contributions to public goods

- How does matching contributions affect the contributions in a public goods game. A possible framing is climate action: “I’m willing to do more, provided that others also do more”. How strong is this effect?

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